LED Fading using PWM Pin

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BLEDUCATION ACTIVITY BASED LEARNING Pulse Width Modulation

- Pulse Width Modulation, or PWM, is a technique for getting analog results with digital means.
- Digital control is used to create a square wave; the signal is switched between on and off.
- This on-off pattern can simulate voltages in between full on (5 Volts) and off (0 Volts) by changing the portion of the time the signal spends on versus the time that the signal spends off.
- The duration of "on time" is called the **pulse width**.

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 To get varying analog values, you change, or modulate, that pulse width.

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Function used in PWM

Syntax:

analogWrite(pin, value); – Once a pin is set to output it can be given any analog value between 0 to 255.

Parameters:

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pin: the pin to write to.

value: the duty cycle: between 0 (always off) and 255 (always on).

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Connection Diagram

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```
int ledPin = 9; // LED connected to digital pin 9
void setup() {
 //nothing happens in setup
void loop() {
 // fade in from min to max in increments of 5 points:
 for (int fadeValue = 0; fadeValue <= 255; fadeValue += 5)
  // sets the value (range from 0 to 255):
  analogWrite(ledPin, fadeValue);
  // wait for 30 milliseconds to see the dimming effect
  delay(30);
```

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// fade out from max to min in increments of 5 points: for (int fadeValue = 255 ; fadeValue >= 0; fadeValue -= 5) // sets the value (range from 0 to 255): analogWrite(ledPin, fadeValue); // wait for 30 milliseconds to see the dimming effect delay(30);

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A LED foding using DWM pin LArduing 1910

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LED fading using PWM pin	
nttp://www.arouino.cc/en/lutorial/fading	
*/	
<pre>int ledPin = 9; // LED connected to digital pin 9</pre>	
<pre>void setup() {</pre>	
// nothing happens in setup	
}	
weid loop() (=
// fade in from min to may in increments of 5 points.	
for (int fadeValue = 0 : fadeValue <= 255: fadeValue $+= 5$) {	
// sets the value (range from 0 to 255):	
analogWrite(ledPin, fadeValue);	
// wait for 30 milliseconds to see the dimming effect	
delay(50);	
// fade out from max to min in increments of 5 points:	
<pre>for (int fadeValue = 255 ; fadeValue >= 0; fadeValue -= 5) {</pre>	
// sets the value (range from 0 to 255):	
<pre>analogWrite(ledPin, fadeValue);</pre>	
// wait for 30 milliseconds to see the dimming effect	
delay(50);	
}	
}	

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